



Washington State Gambling Commission Group 12 Amusement Games

Updated November 4, 2015 (New Information in green text)

New Information

Location: Group 12 Amusement Games may only be located in an area of the building where persons under the age of 21 are prohibited from entering.

Gift Certificates: Check back November 16 for an update on Gift Certificates.

Proposed Rule Changes Up for Discussion at the November 12, 2015, Study Session in Olympia.

- 1) Grover Gaming has submitted a petition for rule change requesting that Group 12 Amusement Games be allowed to “award interim credits which may be either exchanged for merchandise prizes or used to continue play of the game.”
- 2) Staff will be discussing a draft rules package with several areas being considered for rule-making, including: Prize & wager limits, game approval process, I.D. Stamp fees, and licensure of Group 12 Amusement Game manufacturers.

[Click Here for Draft Proposed Rule Changes](#)

If you have questions or comments on the draft proposed rule changes,
e-mail your comments to Tina.Griffin@wsgc.wa.gov or call (360) 486-3546.

A new Group 12 Amusement Game was approved by the Commissioners at their July 2015 public meeting. The new rule authorizing these games, [WAC 230-13-067](#), became effective 8/10/15.

Description

- Group 12 Amusement Games are electronic puzzle and pattern solving games.
- The electronic equipment used to play the games may vary in appearance, from table top to free standing equipment.

Age Limit: Games must be operated where persons under 21 are prohibited from entering.

Operating Requirements

- Players may view the prize available, if any, before inserting payment or before each play.
- Prizes are awarded based on the player's skill in correctly discerning a pattern.
- Patterns must be completed by players within a predetermined time period.
- A player may win or lose an available prize if the:
 - Pattern is completed incorrectly; or
 - Predetermined time period expires before the pattern is solved.
- Winning points are accumulated, printed on a receipt and redeemed for merchandise prizes.

Approved Equipment: [Click here for approved Group 12 Amusement Games.](#)

Licensure: You must have an amusement game license to operate the game - [Click here for amusement game application.](#)

New Rule Effective 8/10/15:

WAC 230-13-067 Group 12—Electronic puzzle and pattern solving game standards.

In Group 12 games, players must correctly solve a puzzle to win a prize, which is viewable by the player before each puzzle is presented.

(1) The game must allow the player to view the prize that is available before each play of the game without the insertion of money or any other thing of value; and

(2) Prizes are awarded based upon the player's skill in correctly discerning a pattern and completing that pattern; and

(3) When a game presents a potential winning pattern, the puzzle must be capable of completion within the predetermined time period; and

(4) Group 12 amusement games are for adults over the age of twenty-one only and may only be operated by licensees where persons under the age of twenty-one are prohibited from entering.